# Blender MTL File: 'None'  
# Material Count: 4  
  
newmtl MI\_Maddelena\_Metal10  
Ns 900.000000  
Ka 1.000000 1.000000 1.000000  
Kd 0.800000 0.800000 0.800000  
Ks 0.000000 0.000000 0.000000  
Ke 0.000000 0.000000 0.000000  
Ni 0.000000  
d 1.000000  
illum 1  
map\_Kd T\_Madeleina\_Body\_102\_D.png  
  
newmtl Mi\_Maddelena\_Glass  
Ns 900.000000  
Ka 1.000000 1.000000 1.000000  
Kd 0.800000 0.800000 0.800000  
Ks 0.000000 0.000000 0.000000  
Ke 0.000000 0.000000 0.000000  
Ni 0.000000  
d 1.000000  
illum 1  
map\_Kd T\_Madeleina\_Hair\_102\_D.png  
  
newmtl Mi\_Maddelena\_Glass\_on  
Ns 900.000000  
Ka 1.000000 1.000000 1.000000  
Kd 0.800000 0.800000 0.800000  
Ks 0.000000 0.000000 0.000000  
Ke 0.000000 0.000000 0.000000  
Ni 0.000000  
d 0.600746  
illum 1  
map\_Kd T\_Madeleina\_Hair\_102\_D.png  
  
newmtl eyesin  
Ns 900.000000  
Ka 1.000000 1.000000 1.000000  
Kd 0.800000 0.800000 0.800000  
Ks 0.000000 0.000000 0.000000  
Ke 0.000000 0.000000 0.000000  
Ni 0.000000  
d 1.000000  
illum 1  
map\_Kd T\_Maddelena\_Face\_D.png