# Blender MTL File: 'None'
# Material Count: 4

newmtl MI\_HuiXing\_Eyein
Ns 900.000000
Ka 1.000000 1.000000 1.000000
Kd 0.800000 0.800000 0.800000
Ks 0.000000 0.000000 0.000000
Ke 0.000000 0.000000 0.000000
Ni 0.000000
d 1.000000
illum 1
map\_Kd https://wiki.biligame.com/klbq/Special:FilePath/T\_HuiXing\_Face\_206\_D.png

newmtl MI\_HuiXing\_Flower02
Ns 900.000000
Ka 1.000000 1.000000 1.000000
Kd 0.800000 0.800000 0.800000
Ks 0.000000 0.000000 0.000000
Ke 0.000000 0.000000 0.000000
Ni 0.000000
d 1.000000
illum 1
map\_Kd https://wiki.biligame.com/klbq/Special:FilePath/T\_HuiXing\_Body02\_206\_D.png

newmtl MI\_HuiXing\_Glass
Ns 900.000000
Ka 1.000000 1.000000 1.000000
Kd 0.800000 0.800000 0.800000
Ks 0.000000 0.000000 0.000000
Ke 0.000000 0.000000 0.000000
Ni 0.000000
d 1.000000
illum 1
map\_Kd https://wiki.biligame.com/klbq/Special:FilePath/T\_HuiXing\_Body01\_206\_D.png

newmtl MI\_HuiXing\_Hair\_206
Ns 900.000000
Ka 1.000000 1.000000 1.000000
Kd 0.800000 0.800000 0.800000
Ks 0.000000 0.000000 0.000000
Ke 0.000000 0.000000 0.000000
Ni 0.000000
d 1.000000
illum 1
map\_Kd https://wiki.biligame.com/klbq/Special:FilePath/T\_HuiXing\_Hair\_206\_D.png