

TRAP HOUSE TE

MASS BRIEF

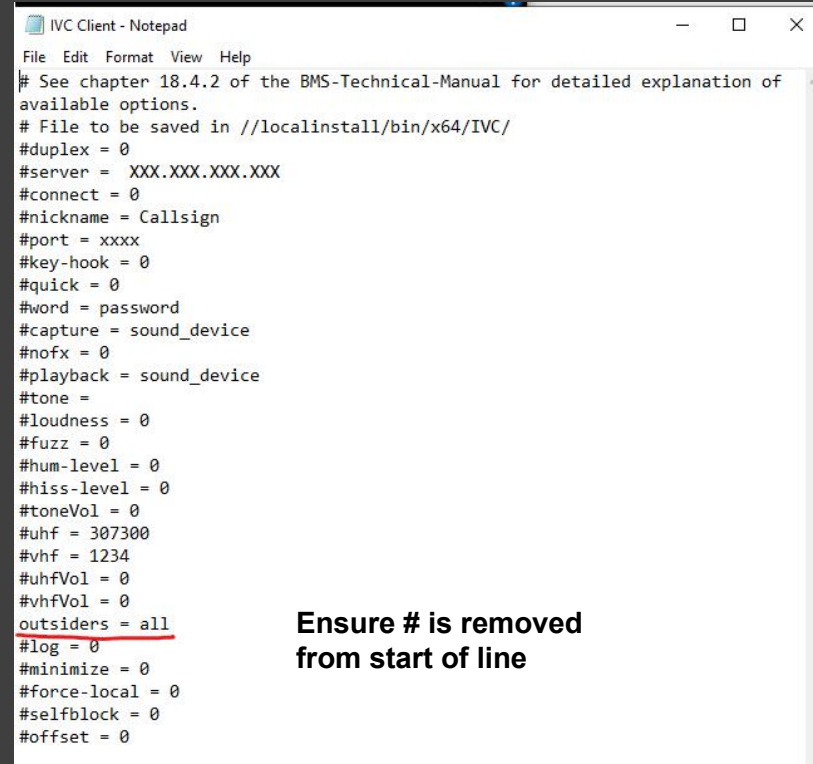
BMS 4.36U3 - KTO

SATURDAY

TE Design by UOAF-Dusty



- Check OUTSIDERS = ALL in IVC.ini
 - C:\Falcon BMS 4.36\Bin\x64\IVC Edit 'IVC Client'.ini
- APPLY FIX LINKED IN SIGNUP SHEET!
- Loadout's are up to FL.
 - Possible CTD bug with JDAM?
Consider using non-GPS guided weps.



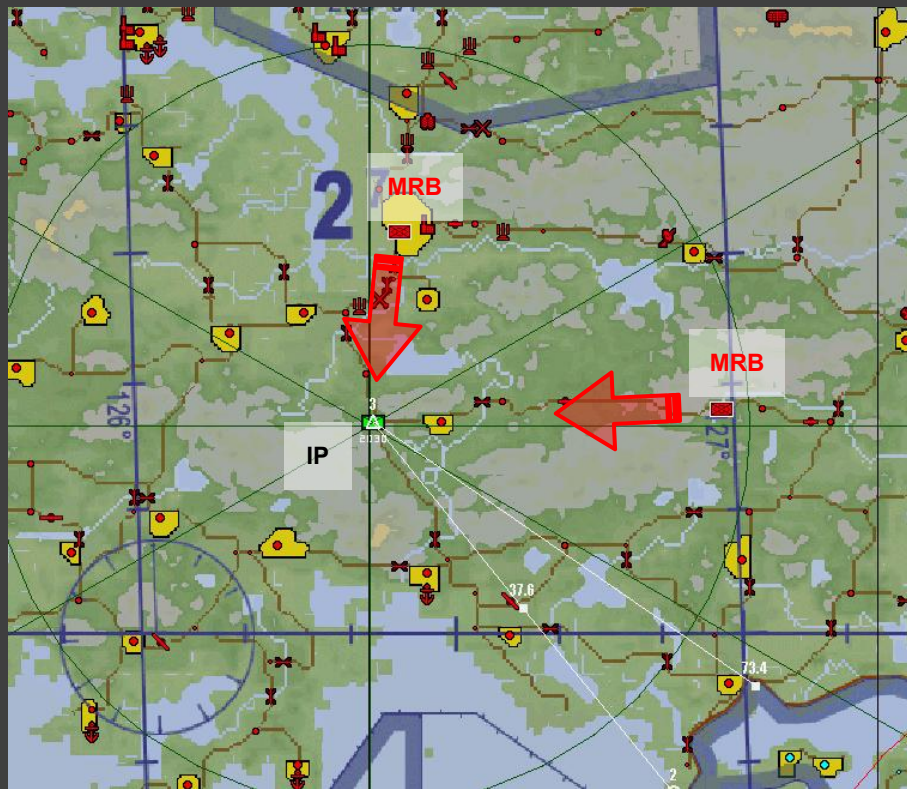
```
IVC Client - Notepad
File Edit Format View Help
# See chapter 18.4.2 of the BMS-Technical-Manual for detailed explanation of
available options.
# File to be saved in //localinstall/bin/x64/IVC/
#duplex = 0
#server = XXX.XXX.XXX.XXX
#connect = 0
#nickname = Callsign
#port = xxxx
#key-hook = 0
#quick = 0
#word = password
#capture = sound_device
#nofx = 0
#playback = sound_device
#tone =
#loudness = 0
#fuzz = 0
#hum-level = 0
#hiss-level = 0
#toneVol = 0
#uhf = 307300
#vhf = 1234
#uhfVol = 0
#vhfVol = 0
outsiders = all
#log = 0
#minimize = 0
#force-local = 0
#selfblock = 0
#offset = 0
```

Ensure # is removed from start of line

SITUATION

- At approximately 0800Z Falcon time, a BLUFOR F-15E was downed over REDLAND. Both pilots ejected safely and are now on the ground in hostile territory.
- A BLUEFOR Tactical Recovery of Aircraft and Personnel (TRAP) package consisting of 2x UH-60 aircraft is tasked to recover the Isolated Personnel (IP).
- REDFOR will attempt to establish a DCA force over the bullseye to prevent BLUE TRAP efforts.
- REDFOR ground units consisting of 2x Motor Rifle Btn's are operating within the AO and will likely maneuver to capture the Blue IP.
- REDFOR will likely activate MR TAC SAM's and SHORAD units within the AO to target BLUE rescue package.
- ELINT has detected SA-8 emissions in AO.

(2030th INF Btn represents IP)



MISSION OBJECTIVES

1. Gain/maintain air superiority over bullseye for duration of VULTIME.
2. Destroy Ok-Tong and Osu-dong bridge to prevent REDFOR ground forces from capturing BLUE IP.
3. Suppress/Destroy any factor SAM.
4. Engage REDFOR ground forces that may pose a threat to BLUE IP.
5. Protect rescue entity until safe egress from REDLAND.

ALR: HIGH

VUL TIME: 50 minutes.

BLUE FORCE

PKG 2094 - UHF6: 340.850

CALLSIGN	TYP	MSN	UHF	VHF	TCN	IDM	BLK*	T/O	PUSH	TOT
Mudhen 5	2x F16	STRIKE	14	15	11/74	10	22-24	0850	0903	0917
Beast 7	2x F16	STRIKE	14	16	12/75	20	22-24	0850	0904	0917
Mako 4	4x F16	TARCA P	14	17	13/76	30	29+	0847	0901	-
Hammer 1	4x F16	TARCA P	14	18	14/77	40	29+	0846	0859	-

NON PKG ASSETS

Texaco 6	1x KC10	AAR	13	14	29Y	-	24	0815	-	0830
Magic 5	1x E3A	AEW	6	-	-	-	-	-	-	0830
Sparky3	4x UH60	CSAR	392.5	44.92	-	-	-	0910	-	0935

MC: VIPR21
DMC: MAGIC

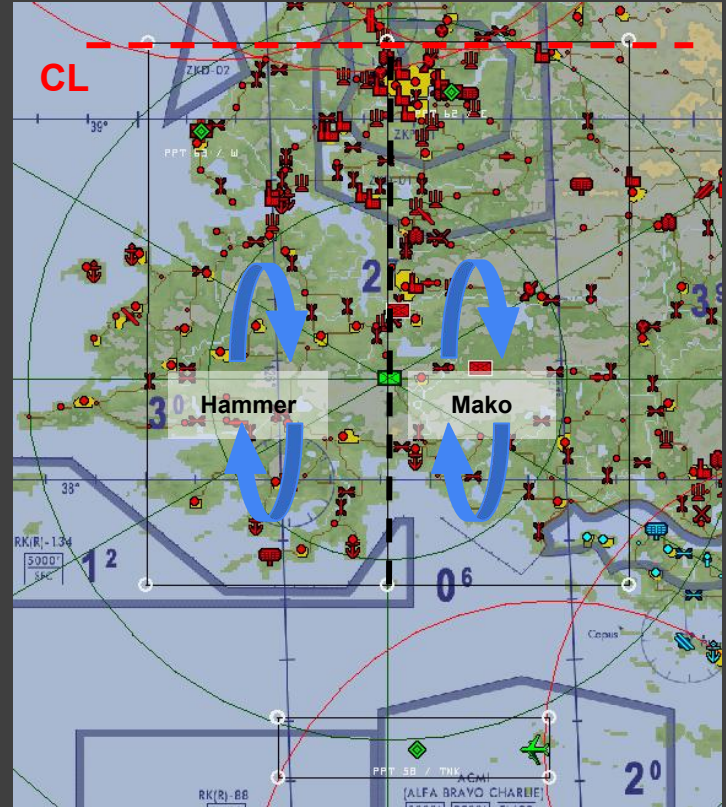
STK CC: GATR11

*Altitude block for hold. After push, leave block if sufficient SA.

TARCAP GAMEPLAN

- **2 LANE - SINGLE AXIS - 1 FREQ (TBC).**
- Hammer1 - TARCAP WEST LANE - Push 1st.
- MAKO4 - TARCAP EAST LANE - Push 2nd.
- **CSAR TOT 0935Z, Est 2min on deck for IP recovery. Est 'Safe' time 0955Z (END VUL).**
- TAC/C2 or MC may decide which BLUE ASSET commit during egress to enable package cold flow progress.

CL: Commit Line.



STRIKE GAMEPLAN

- **Mudhen/Beat STRIKE - TOT Window 09:17:00-09:30:00.**
 - PUSH 3rd, maintain SA on air threats and SPIN as necessary to remain unthreatened by RED AIR.
 - Call TOT YEL/RED on UHF if necessary to provide SA to CAP/C2 when TOT window becomes critical for LD tactics.
 - After Primary TGT successful BDA, engage TOO if WPN remaining - Coordinate w/ Beat7.
 - Set CAP BE 180/30 and stby to commit in either lane as directed by MC.

Mudhen TOT WINDOW	
TOT	09:17:00
YELLOW	09:20:00
RED	09:30:00

STK CC: **Mudhen51**

LASER:

Munhen 151X

Beast 152X

Beast 7

JDPI 1//PRI1//OK-TONG BRIDGE//CAT1

RECON

38* 23.567'
ELEV 171 ft. MSL

126* 21.080'

Slant Range: 1000 ft Bullseye: 342 7 nm

TARGET	CONDITION	VALUE
Ok-Tong Bridge	100% Operational	
Bridge Metal	No damage	Very high

DESIGNATE AS TGT STPT # 6 ACCEPT

UNCLASSIFIED

Mudhen 5

JDPI 2A//PRI1//OSU-DONG BRIDGE//CAT1
JDPI 2B//PRI1//OSU-DONG BRIDGE//CAT1

38* 18.156'
ELEV 199 ft. MSL

126* 34.617'

TARGET	CONDITION	VALUE
Osu-dong Bridge	100% Operational	
Bridge Metal	No damage	Very high
Bridge Metal	No damage	Very high

Slant Range:1171 ft Bullseye:080 & nm

DESIGNATE AS TGT STPT # 6 ACCEPT TARGETS STPTS CLEAR CLEAR ALL

UNCLASSIFIED

The image shows an aerial view of a bridge over a river. A data overlay in the top left corner provides coordinates and elevation: 38* 18.156' and ELEV 199 ft. MSL. Another data point, 126* 34.617', is shown in the top center. A table at the bottom center lists target information, including the bridge name, condition (100% Operational), and value (Very high). The bottom of the screen features a control bar with buttons for 'DESIGNATE AS TGT STPT # 6', 'ACCEPT', 'TARGETS', 'STPTS', 'CLEAR', and 'CLEAR ALL'. The word 'UNCLASSIFIED' is displayed in the bottom left corner.

- S&D 2024th and 2022nd MRB IVO Bullseye.
 - MRB's roughly located and likely mobile towards IP location.
- Priority targets:
 - ENY Vehicles that pose immediate threat to IP.
 - SA-8/SHORAD/AAA IVO IP.



AIR

PPT56/62 - EAST

- Mirim AB - 18x Mig21
 - 4x R60

PPT60/63 - WEST

- Onchon AB - 18x Mig23ML
 - 2x R-23R, 2x R-13M

Sunchon AB (BE010/72)

- 18x Mig29A
 - 2x R-27R, 2x R-73

Taechon AB (BE350/102)

- 18x Su35S
 - 4x R-77, 2x R-27ER, 2x-R73

GROUND:

- 2x Motor Rifle Btns within AO.

MISSILE:

- 4x SA-8.
 - Last ELINT BE025/20 (>4 hours old)
- Unlocated AAA/Manpads.

COMM / LINK PLAN

COMM

Threat Range:

- Su35 = 30nm
- Mig29/23 = 23nm
- Mig21 = 15nm

LINK

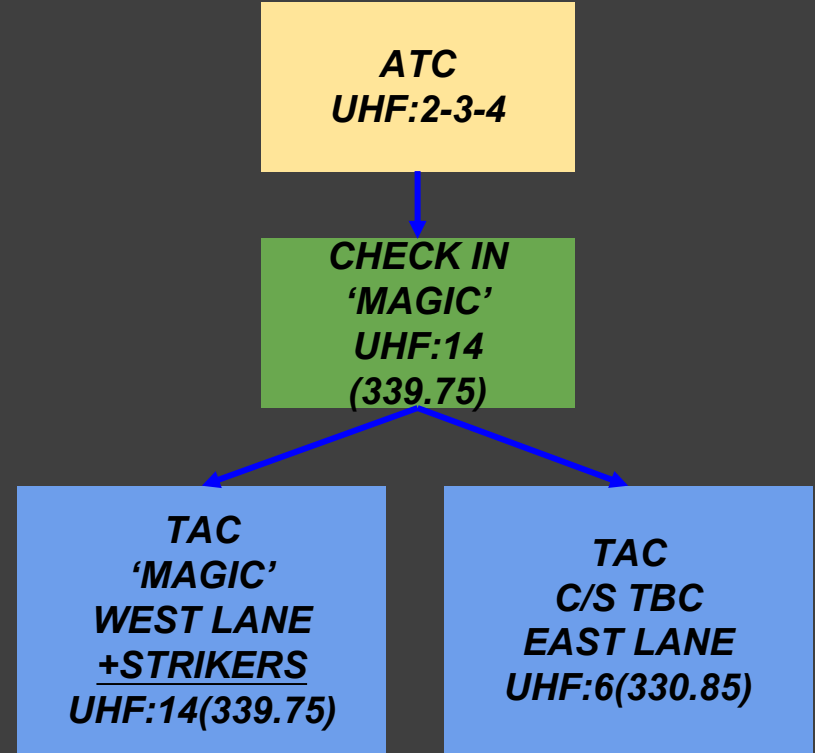
- If 1 Lane, DMD only
- If 3 Lane, CONT avbl.

TARCAP FL HOST.

TARCAP EL Backup

HOST.

AI AWACS "Magic5" avbl UHF6 in
case of emergency only.



C2 GAMEPLAN

C2 MC - Fieters “Magic”.

ROE AIR:

- Weapons free.

ID HOSTILE:

- AWACS Dec
- TGP capture.
- Hot, High/Fast + spike

ROE GND:

- PB targets CAT II reqd.
- TOO TGP capture reqd.

TARGET LOCATION ERROR CATEGORIES																																																																																													
TLE Categories (ref. Circular Error on Ground)	CAT I CE 0-20 ft 0- 6 m			CAT II CE 21-50 ft 7 - 15 m			CAT III CE 51-100 ft 16-30 m			CAT IV CE 101-300 ft 31-91 m			CAT V CE 301-1000 ft 92-305 m			CAT VI CE >1000 ft (>305m) Or Large Elliptical Error																																																																													
Circular, Vertical, Spherical Error Predictions	CE 90	VE 90	SE 90	CE 90	VE 90	SE 90	CE 90	VE 90	SE 90	CE 90	VE 90	SE 90	CE 90	VE 90	SE 90	CE 90	VE 90	SE 90																																																																											
<p style="text-align: center;">LEGEND</p> <table style="width: 100%; border: none;"> <tr> <td style="width: 15%;">CAT</td> <td>category</td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> </tr> <tr> <td>CE</td> <td>circular error</td> <td>ref</td> <td>reference</td> <td>SE</td> <td>spherical error</td> <td>TLE</td> <td>target location error</td> <td>VE</td> <td>vertical error</td> <td colspan="9"></td> </tr> <tr> <td>ft</td> <td>feet</td> <td colspan="17"></td> </tr> <tr> <td>m</td> <td>meter</td> <td colspan="17"></td> </tr> </table>																		CAT	category																		CE	circular error	ref	reference	SE	spherical error	TLE	target location error	VE	vertical error										ft	feet																		m	meter																	
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Figure V-2. Target Location Error Categories

TIMELINE

EVENT	Zulu Time	V±
ROLLCALL	0855	-5
INITIAL PICTURE	0856	-1
Hammer PUSH	0859	+00
Mako PUSH	0901	+02
Mudhen PUSH	0903	+04
Beat PUSH	0904	+05
END VUL (CSAR SAFE)	0955	+50

Roll Call in Frag order.

MC:

“Package Rollcall”

Hammer 11: “Hammer”

Mako41: “Mako”

Mudhen51: “Mudhen”

Beat71: “Beat”

WX / NOTAM etc

CAVOK - Standard Falcon Day

CONTRACTS

CONTRACT	AUTHORITY	CRITERIA	ACTION
[CALLSIGN] COMMIT	CAP, C2, MC	TARCAP NEEDS SUPPORT	FLT TGT A/A
AVALANCHE	TARCAP, C2	LANE OVERRUN BY RED AIR	COMMIT STK or RETROGRADE.
WEPS YEL/RED	ANY	MRM REMAIN <8 / <4 PER FLT	
FUEL YEL/RED	ANY	FUEL STATE <5000 / <4000	
STK YLW/RED	MC	REMAIN 1 SPIN/NO SPIN	CAP LAST LL / GO LD
MILLERTIME	MC	RESC ENTITY SAFE	START EGRESS / C'K THREAT

QUESTIONS?

Don't forget:

- Check controls are working prior to commit to 3D.
- IVC Check.
- Click Dance.
- Don't die...